



Today we will discuss:

Section 11.1 *Introduction to trees*

11.1 *Introduction to trees*

A *tree* is an undirected graph that is connected and has no simple circuits (cycles).

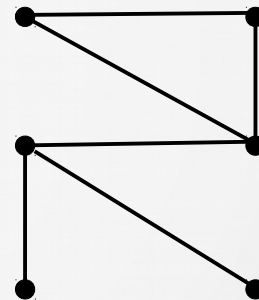
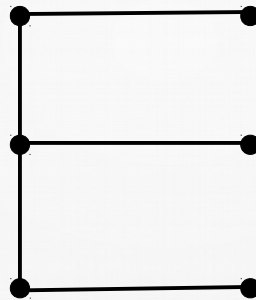
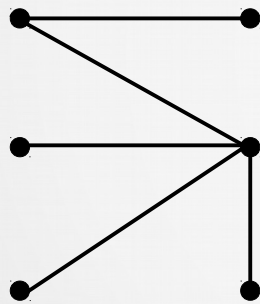
Trees can be used to:

- construct efficient algorithms for location items in a list
- study games (checkers, chess) and determine winning strategies
- model procedures carried out using a sequence of decisions, which helps to determine the computational complexity of the algorithm
- in data compression (Huffman coding)

...

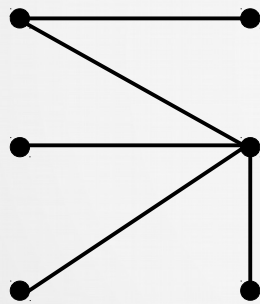
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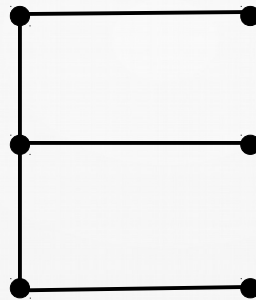


11.1 Introduction to trees

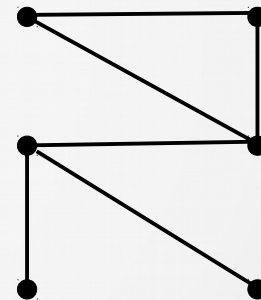
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a *tree*



a *tree*

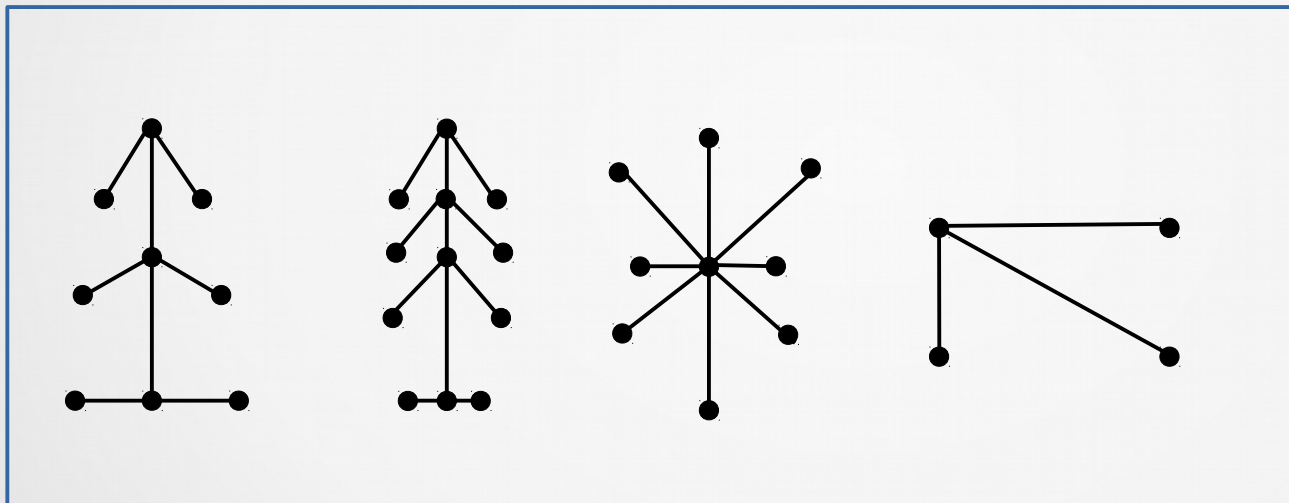


not a *tree*

11.1 Introduction to trees

A *forest* is an undirected graph that has no simple circuits (cycles).

Each of its connected components is a *tree*.



a *forest*

11.1 *Introduction to trees*

A *tree* is an undirected graph that is connected and has no simple circuits (cycles).

alternative definition:

a *tree* is an undirected graph such that there is a unique simple path between every pair of its vertices.

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[Theorem]

An undirected graph is a tree iff there is a unique simple path between any two of its vertices.

11.1 *Introduction to trees*

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11.1 *Introduction to trees*

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1) (\rightarrow) assume that T is a tree, then T is *connected* and has *no simple circuits*.
Let x and y be any two vertices of T .

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By **Theorem 1** from *Section 10.4* there is a simple path between x and y because T is connected.

11.1 *Introduction to trees*

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Assume that there exists another simple path between x and y .

11.1 *Introduction to trees*

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11.1 Introduction to trees

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11.1 Introduction to trees

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This contradicts to the statement that T is a tree.

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This contradicts to the statement that T is a tree.

Therefore the simple path is unique.

11.1 *Introduction to trees*

[Theorem]

An undirected graph is a tree iff there is a unique simple path between any two of its vertices.

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Proof:

2) (\leftarrow) assume that there is a unique path between any two vertices of T .

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Assume that T has a simple circuit that contains vertices x and y .

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Therefore, T has no simple circuits.

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Then T is connected.

Assume that T has a simple circuit that contains vertices x and y . Then we can form two paths between these vertices.

This contradicts to the assumption about uniqueness of a path.

Therefore, T has no simple circuits.

By definition, T is a tree.

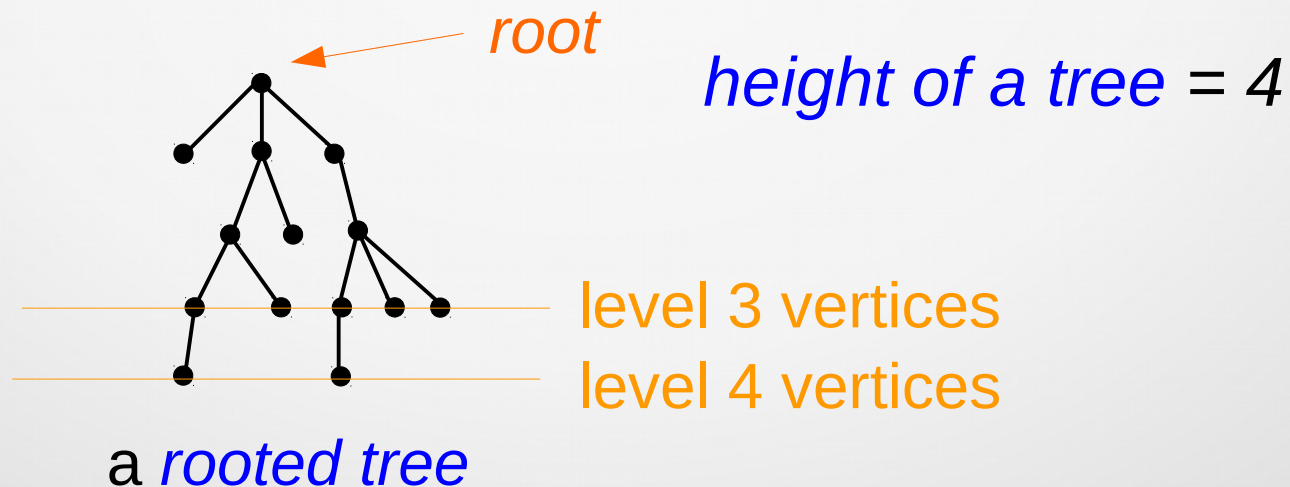
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11.1 Introduction to trees

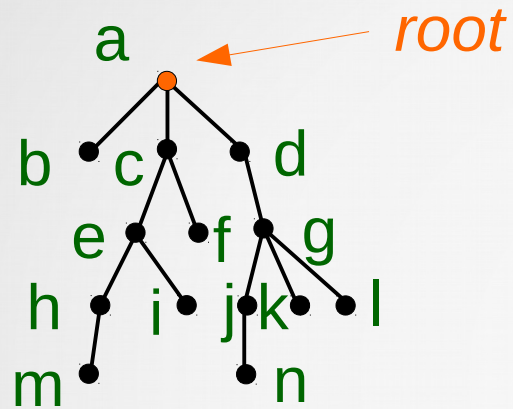
[Def] A *rooted tree* is a tree in which one vertex has been designated as the *root* and every edge is directed away from the root.

[Def] The *level of a vertex* is its distance from to the root.

[Def] The *height of a tree* is the highest level of any vertex.



11.1 Introduction to trees

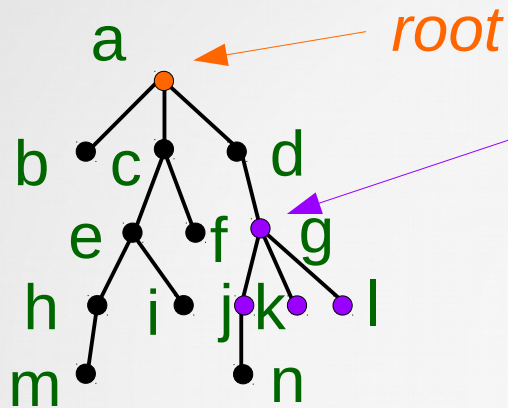


a *rooted tree*

[Corollary] There is a unique path from the root of the tree to each vertex of the tree.

This follows from Theorem we just proved.

11.1 Introduction to trees

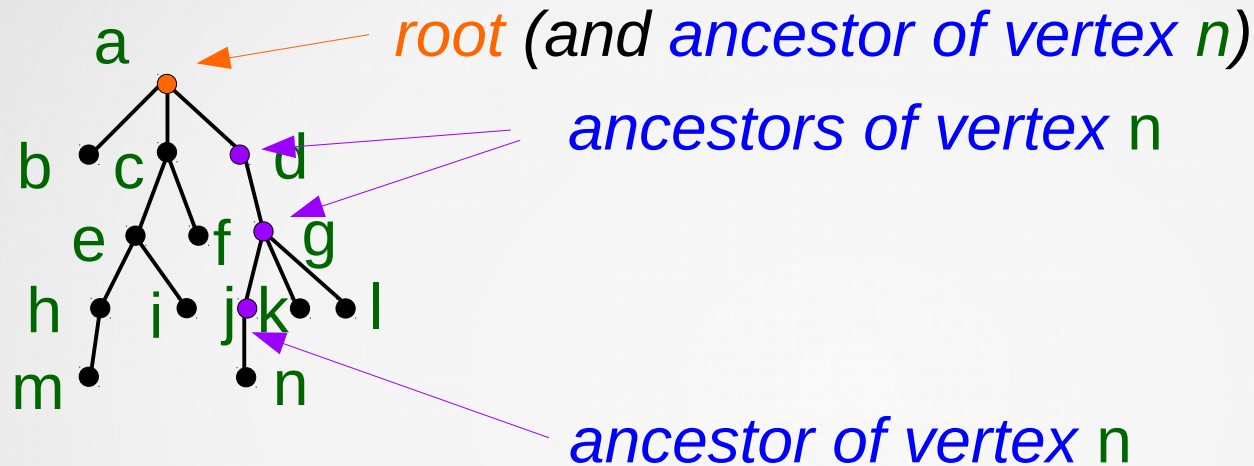


vertex g is the *parent* of vertices j , k , and l .

a *rooted tree*

- Every vertex in a rooted tree T has a unique parent, except for the root which does not have a parent. The *parent of vertex* v is the first vertex after v encountered along the path from v to the *root*.

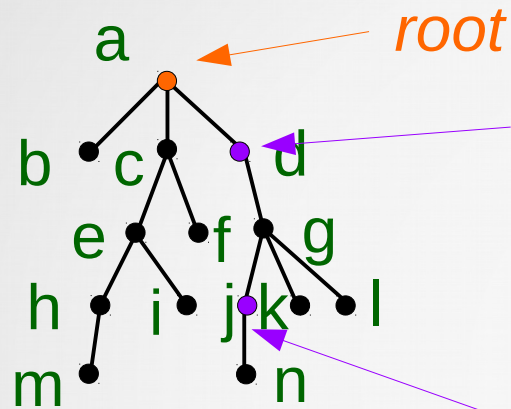
11.1 Introduction to trees



a *rooted tree*

- Every vertex along the path from v to the *root* (except for the vertex v itself, but including the *root*) is an *ancestor of vertex v* .

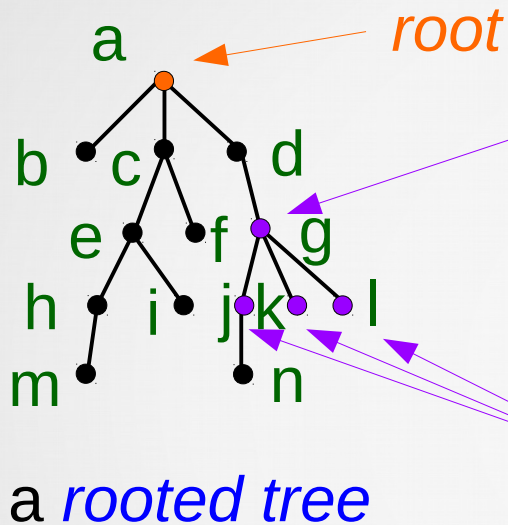
11.1 Introduction to trees



a *rooted tree*

- Every vertex along the path from v to the *root* (except for the vertex v itself, but including the *root*) is an *ancestor of vertex v* .
- If u is an ancestor of v , then v is a *descendant* of u .

11.1 Introduction to trees

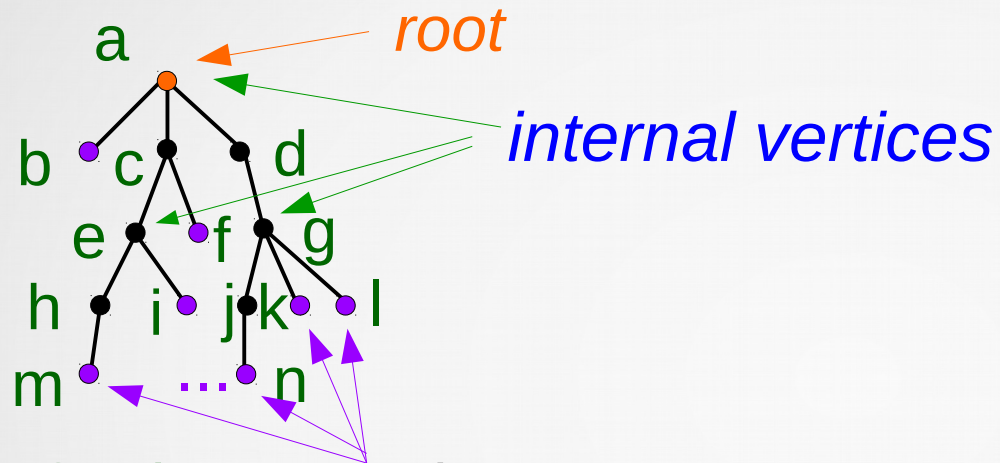


vertex g is the *parent* of vertices j , k , and l .

vertices j , k , and l are *siblings* and are *children* of vertex g .

- If v is the parent of vertex u , then u is a *child of vertex v* .
- Two or more vertices are *siblings* if they have the same parent.

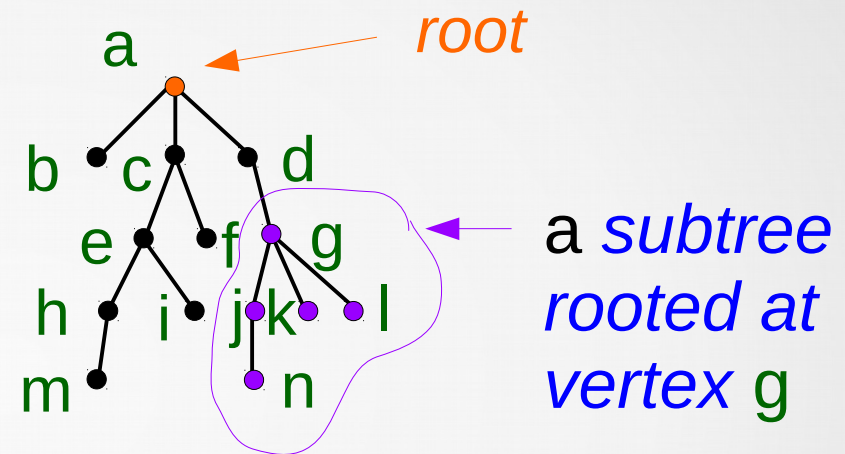
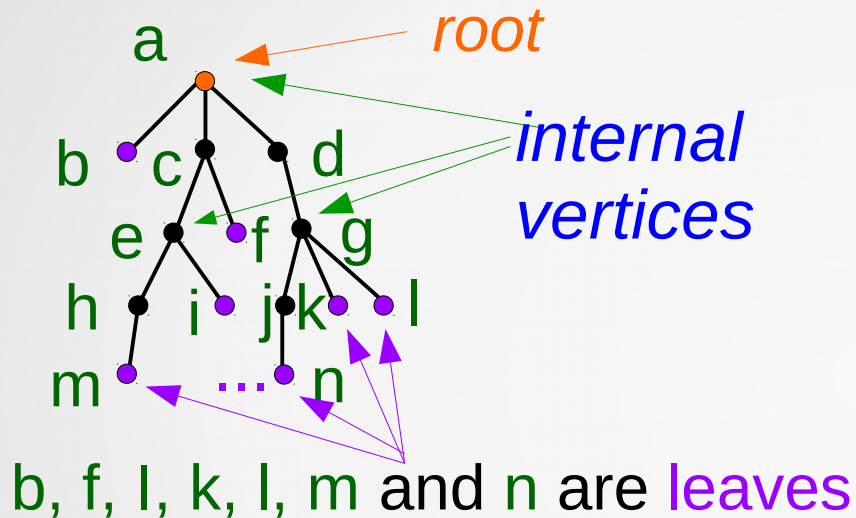
11.1 Introduction to trees



b, f, i, k, l, m and n are leaves

- a *leaf* is a vertex which has no children.
- vertices that have children are called *internal vertices*

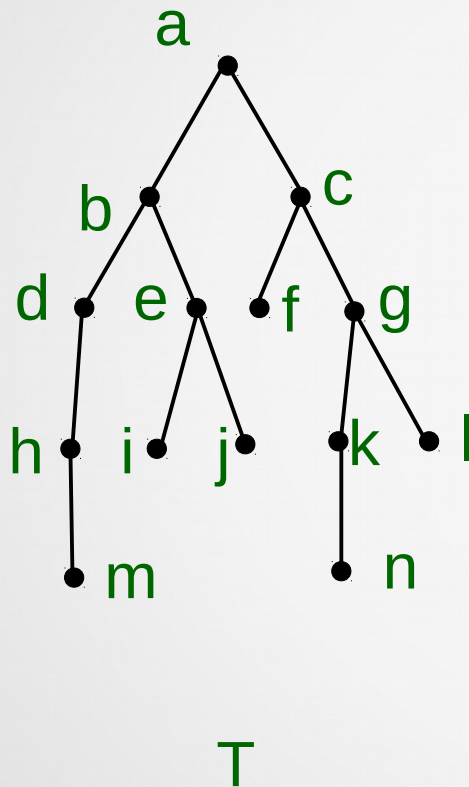
11.1 Introduction to trees



- a *leaf* is a vertex which has no children.
- vertices that have children are called *internal vertices*
- a *subtree rooted at vertex v* is the tree consisting of **v** and all **v**'s descendants and all the edges incident to the descendants.

11.1 Introduction to trees

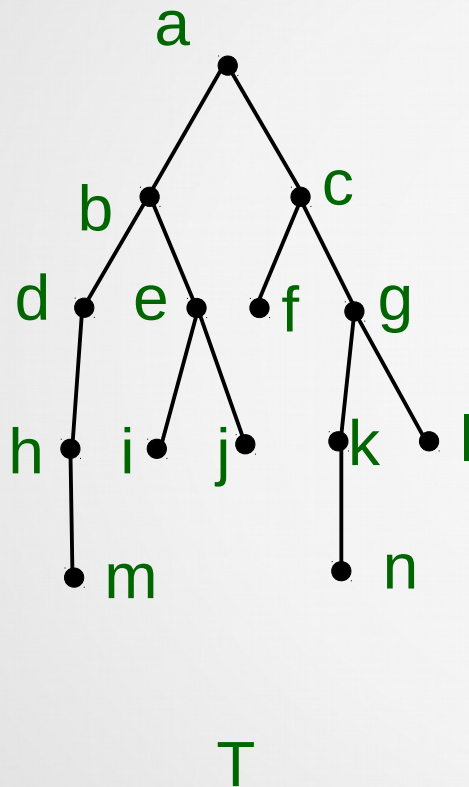
Practice: for the given tree T find



- the root of the tree T
- all leaves
- all internal vertices
- the parent of g
- the ancestors of h
- the descendants of b
- the height of the tree
- the level of vertex i

11.1 Introduction to trees

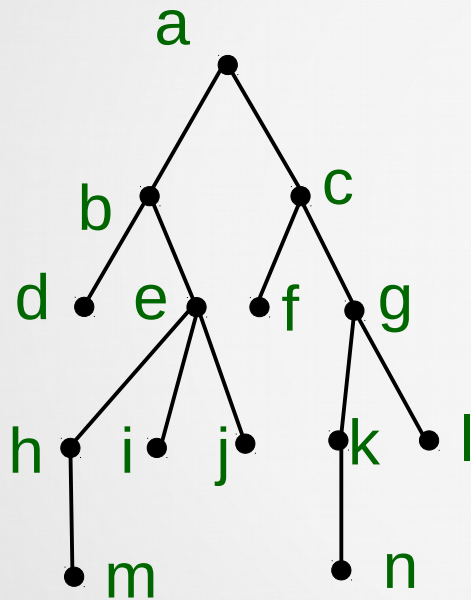
Practice: for the given tree T find



- the root of the tree T : a
- all leaves : m, l, j, f, n, i
- all internal vertices :
 a, b, c, d, e, g, h, k
- the parent of g : c
- the ancestors of h : d, b, a
- the descendants of b :
 d, e, h, i, j, m
- the height of the tree : 4
- the level of vertex i : 3

11.1 Introduction to trees

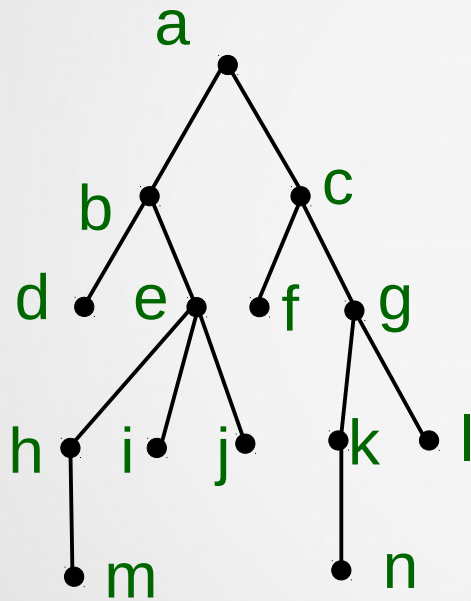
[Def] a rooted tree is called *m-ary tree* if every internal vertex has no more than m children.



3-ary tree

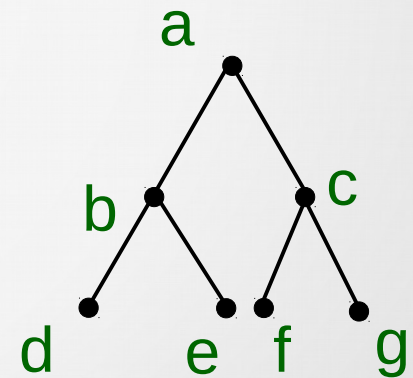
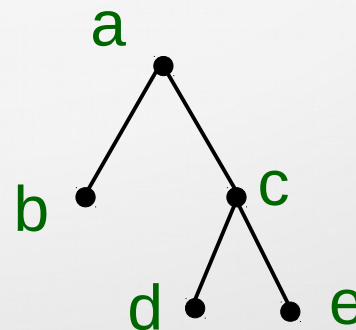
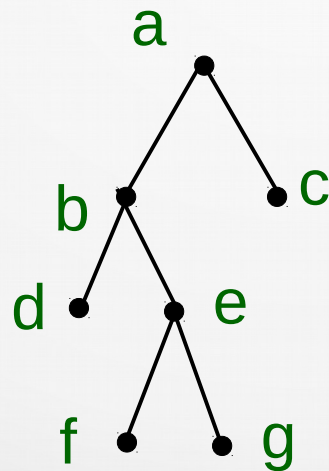
11.1 Introduction to trees

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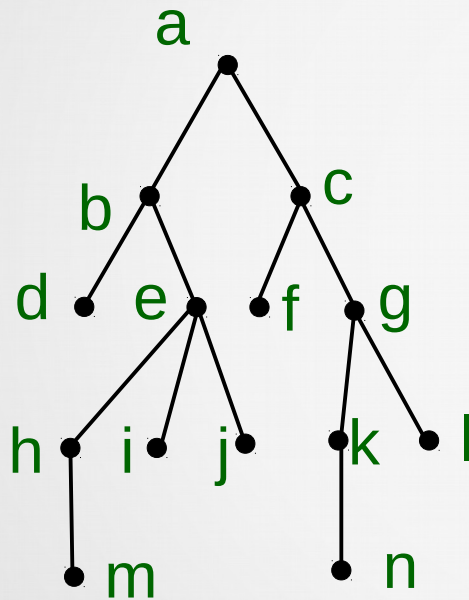
3-ary tree

[Def] The tree is call a *full m-ary tree* if every internal vertex has exactly m children.



11.1 Introduction to trees

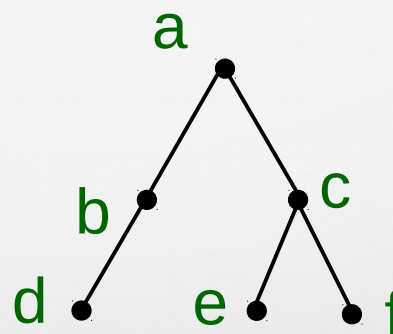
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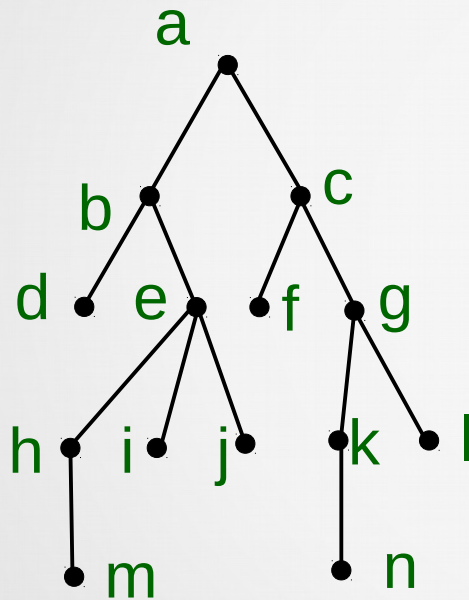
[Def] The tree is called a *full m-ary tree* if every internal vertex has exactly m children.

[Def] An *m-ary tree* with $m = 2$ is called a *binary tree*.



11.1 Introduction to trees

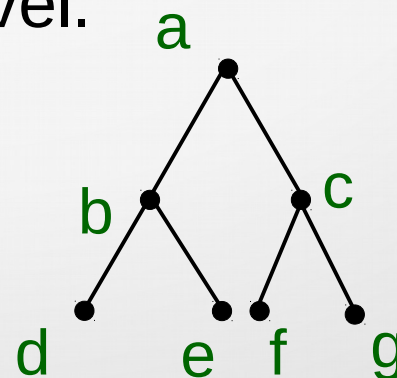
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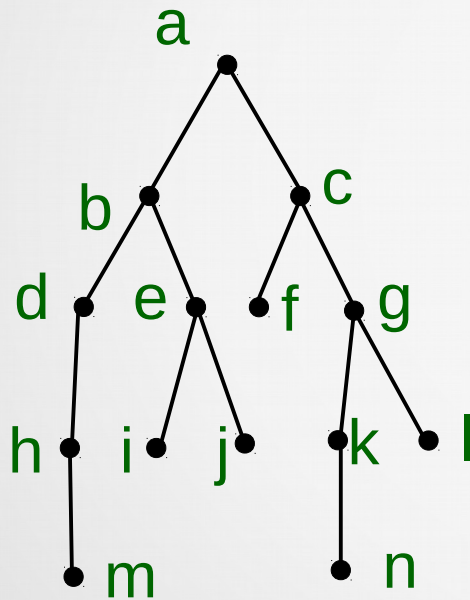
[Def] The tree is call a *full m-ary tree* if every internal vertex has exactly m children.

[Def] A *complete m-ary tree* is a *full m-ary tree* in which each leaf is at the same level.



11.1 Introduction to trees

We will be “ordering rooted trees” so that the children of each internal vertex are shown in order from left to right.



This is a *binary tree*.

Vertex **b** has the *left child* **d** and the *right child* **e**.

The subtree rooted at the *left child* is called *left subtree*.

The subtree rooted at the *right child* is called *right subtree*.

11.1 *Introduction to trees*

Trees are used as models in Computer Science, Geology, Biology, Chemistry, Botany and Psychology.

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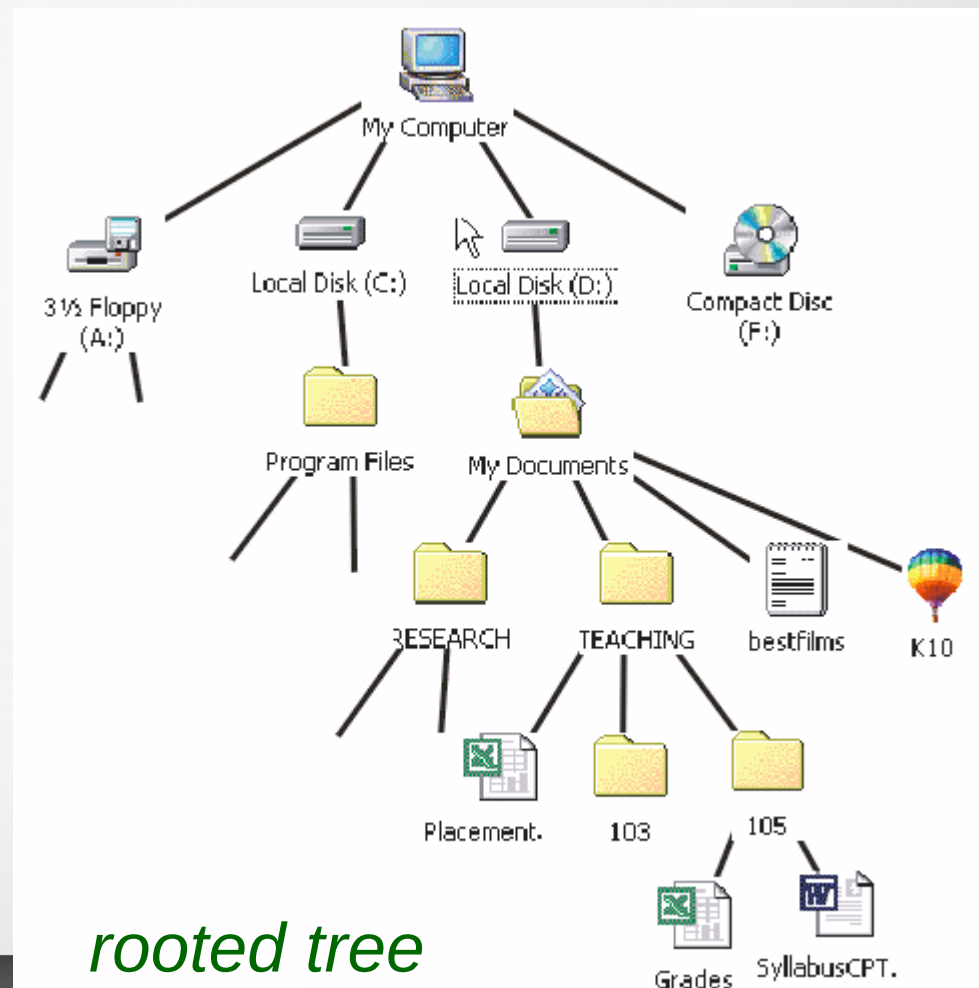
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Example 1: File trees

Files can be organized into *directories/folders*.

A *directory/folder* can contain both files and *subdirectories/subfolders*

The *root directory/folder* contains the entire *file system*.



11.1 Introduction to trees

Trees are used as models in Geology, Biology, Chemistry

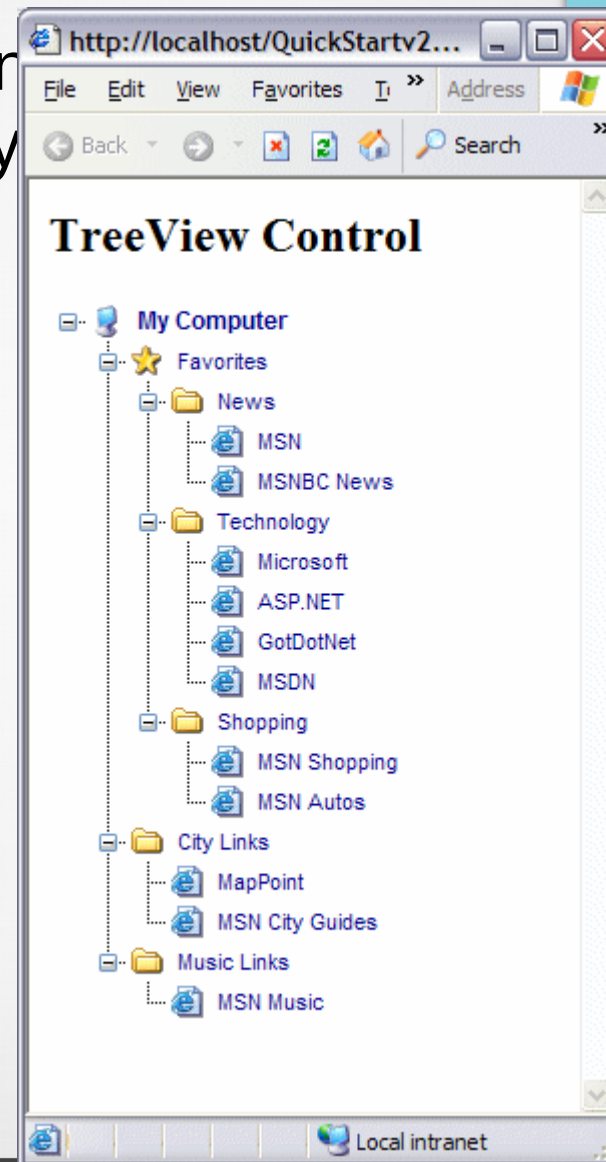
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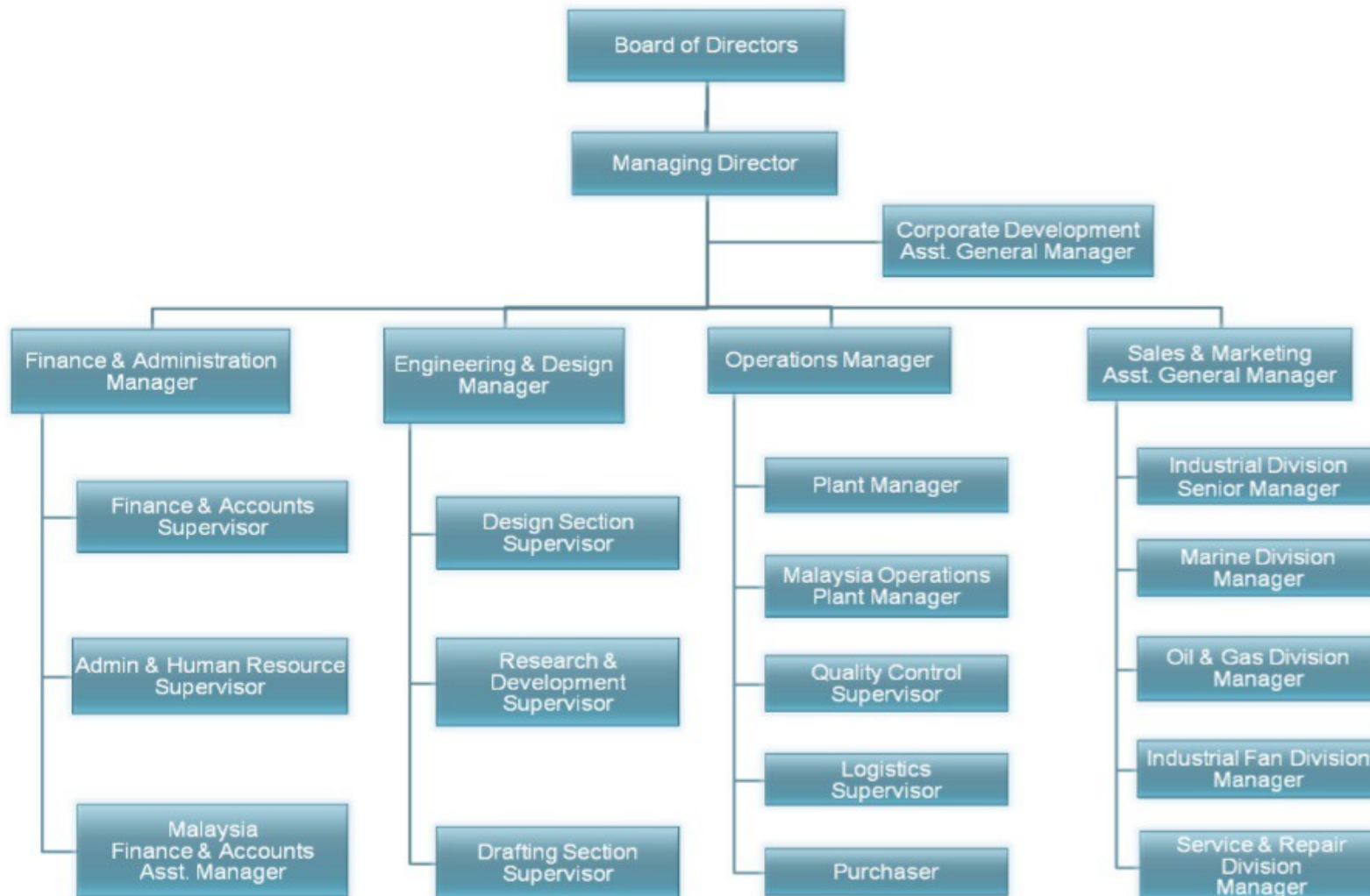
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Example 2: the structure of a large organization can be modeled using a rooted tree

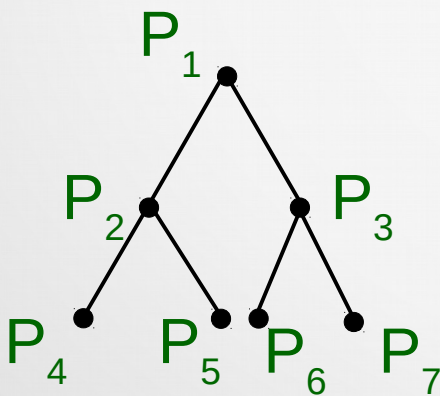


11.1 Introduction to trees

Example 3: tree-connected parallel processors

A tree-connected network is one of the ways to interconnect processors.

Consider a *complete binary tree* of height 2: 7 processors are interconnected with each other. Each edge is a two-way connection.



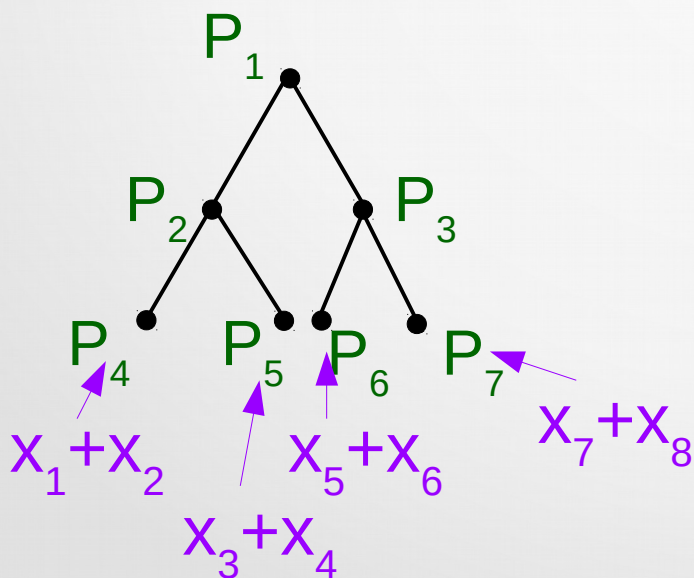
Let's add 8 numbers using 3 steps:

11.1 Introduction to trees

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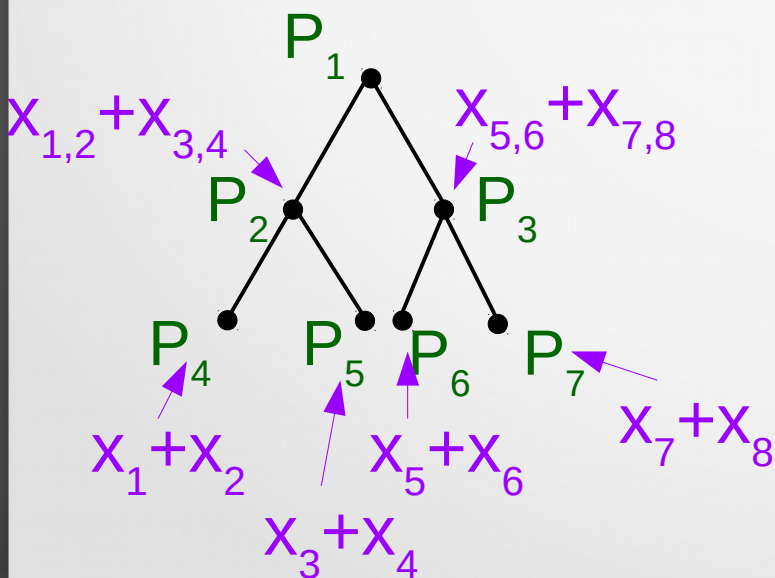
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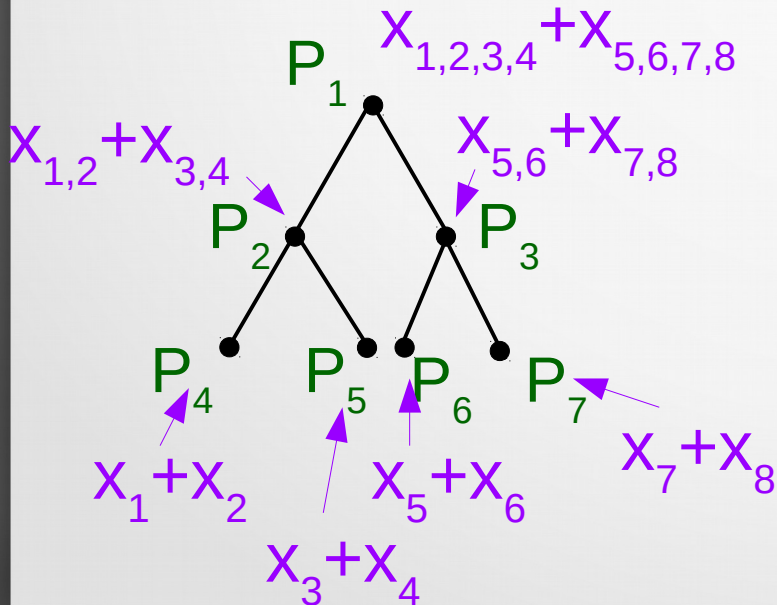
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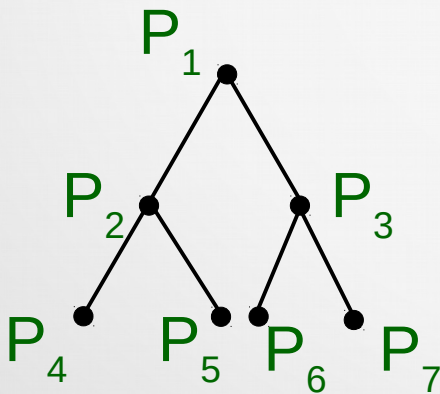


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Basis step: when $n = 1$ (1 vertex) •

The number of edges is 0. $1-1 = 0$

11.1 Introduction to trees

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Inductive step: Assume that any arbitrary tree with k vertices has $k-1$ edges (IH).

11.1 Introduction to trees

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11.1 Introduction to trees

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Let vertex w be a parent of v . If we remove vertex v and edge (w,v) from T , then we will get a tree T' with k vertices (for which IH holds).

Therefore, tree T has $(k-1)+1$ edges. This completes I.s⁵¹

11.1 Introduction to trees

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By math. induction we proved the statement true.

q.e.d.

11.1 Introduction to trees

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Every vertex except the root is the child of internal vertex.

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11.1 Introduction to trees

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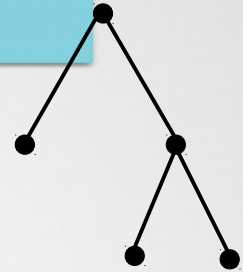
Each of the i internal vertices have m children, hence there are mi vertices in the tree (other than the root).

Therefore, there are $mi + 1$ vertices (we include the root).

q.e.d.

11.1 Introduction to trees

Properties of trees



[Theorem 4] A full m -ary tree with

(1) n vertices has

$i = (n-1) / m$ internal vertices, and

$l = [(m-1)n+1] / m$ leaves;

(2) i internal vertices has

$n = mi+1$ vertices, and

$l = (m-1)i+1$ leaves;

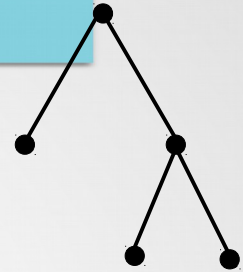
(3) l leaves has

$n = (ml-1) / (m-1)$ vertices, and

$i = (l-1) / (m-1)$ internal vertices.

11.1 Introduction to trees

Properties of trees



[Theorem 4] A full m -ary tree with

(1) n vertices has

$i = (n-1) / m$ internal vertices, and

$l = [(m-1)n+1] / m$ leaves;

(2) i internal vertices has

$n = mi+1$ vertices, and

$l = (m-1)i+1$ leaves;

(3) l leaves has

$n = (ml-1) / (m-1)$ vertices, and

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from Theorem 3.

A full m -ary tree

with i internal

vertices contains

$n = mi+1$ vertices.

In addition, $n = l+i$

11.1 *Introduction to trees*

Properties of trees

Practice:

- 1) How many edges does a tree with 10,000 vertices have?
- 2) How many vertices does a full 5-ary tree with 100 internal vertices have?
- 3) How many leaves does a full 5-ary tree with 100 internal vertices have?

11.1 *Introduction to trees*

Properties of trees

Practice:

1) How many edges does a tree with 10,000 vertices have?

$$10,000 - 1 = 9,999$$

2) How many vertices does a full 5-ary tree with 100 internal vertices have?

501

3) How many leaves does a full 5-ary tree with 100 internal vertices have?

401

11.1 *Introduction to trees*

Properties of trees

Example: *chain letter*

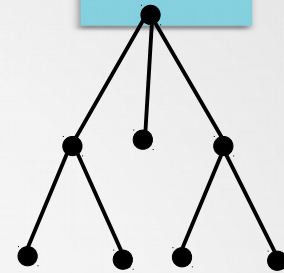
Somebody starts a chain letter. Each person who receives a letter is asked to send it on to *four other people*. Some people do this, some don't.

How many people have seen the letter, including the first person if no one receives more than one letter and if the chain letter ends after there have been 100 people who read it but did not send it out?

How many people send out the letter?

11.1 Introduction to trees

Properties of trees



Example: *chain letter*

Use *4-ary tree* to model the situation.

The chain letter stops when there are 100 leaves (people who did not send out the letter). $l = 100$

From **Theorem 4:**

(3) l leaves has

$n = (ml-1) / (m-1)$ vertices, and

$i = (l-1) / (m-1)$ internal vertices.

$n = (4*100-1) / (4-1) = 399 / 3 = 133$ people saw the letter

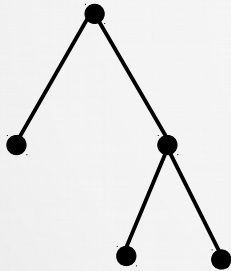
$i = (100-1) / (4-1) = 99 / 3 = 33$ people sent out the letter

or $i = n - l = 133 - 100 = 33$

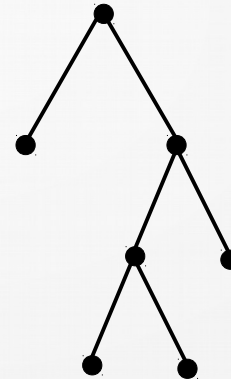
11.1 Introduction to trees

Balanced trees

A rooted m -ary tree of height h is *balanced* if all leaves are at levels h or $h-1$.



balanced binary tree



*not a balanced
binary tree*

11.1 Introduction to trees

Balanced trees

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[Theorem 5] There are at most m^h leaves in an m -ary tree of height h , i.e. $l \leq m^h$

- the theorem provides an upper bound for the number of leaves

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[Corollary]

1) For a *full* and *balanced* m -ary tree of height h with l leaves, $h = \lceil \log_m l \rceil$

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Since h is integer, let's apply ceiling function: $h \geq \lceil \log_m l \rceil$

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Why is it important to us?

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- easy location