### OUTLINE



Graphs can represent airlines, electrical circuits, or computer net-works.

A Graph G will consist of:

- A set V of vertices (nodes, points). (*Cities, circuit connections, computers*). We will use V to mean the number of vertices as well ( mathematicians use *cardinality* notation, |V|).
- A set E of edges (lines connecting vertices).

(Air lanes, elements in a circuit, computer connections in a network).

We will use E to mean the **number** of edges as well.

- A path is a series of edges connecting two vertices.
- In an undirected graph edges are "two-way streets"
- A connected graph is one in which every pair of vertices is connected by a path.
- A complete graph is one in which every pair of vertices is connected by an edge.
- Two vertices are adjacent if there is an edge connecting them.
- A cycle in a directed graph is a loop formed by adjacent vertices.

In directed graphs:

- edges are "one-way streets" beginning at one vertex and ending at another.
- in-degree of a vertex = # of edges ending at that vertex.
- out-degree of a vertex = # of edges beginning at that vertex.
- A directed acyclic graph (DAG) is a directed graph containing no cycles.
- Vertex B is **adjacent** to vertex A if there is an edge from A to B.
- Example: A tree is a special type of DAG.







- A graph is dense if it has many edges connecting vertices.
- A graph is sparse if it has much less than the maximum possible number of edges.
- The best implementation of a graph depends on how sparse it is.
- Two commonly used data structures to represent graphs are *adjacency matrix* and *adjacency list*.

#### ADJACENCY MATRICES

- An adjacency matrix has rows and columns of zeros and ones.
   1 in column i, row j means that an edge connects vertex i with vertex j (i.e. vertices i and j are adjacent).
- An adjacency matrix is used to implement a dense graph.
- It requires  $\Theta(V^2)$  time to find all the edges (by checking every entry in the matrix).

#### ADJACENCY MATRICES (DIRECTED GRAPH)



#### Adjacency Matrices(Undirected Graph)



The matrix is symmetric (entry at row i, column j is the same as at row j, column i), hence we need only half of the matrix to represent a graph (using diagonal to split it).

#### Adjacency Matrices(Undirected Graph)



## Adjacency Lists

- An adjacency list gives each vertex an attribute which is a list of all the vertices adjacent to it.
- To represent a <u>sparse graph</u>, an <u>adjacency list</u> is more economical, since it only indicates where the edges are, not where they aren't.
- An adjacency list uses time  $\Theta(V * E)$  to find all edges.

## ADJACENCY LISTS



# Adjacency Lists

Implementation of adjacency lists in Python:

- A list of lists.
- A dictionary.

### Adjacency Lists: Using Python List

Let's assume that the graph is weighted, and the weight of each edge is 1, then using Python list we can have the following:



```
g = [
['A',[('B',1)]],
['B',[('C',1),('D',1)]],
['C',[('A',1),('D',1)]],
['D',[('E',1)]],
['E',[]]]
```

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Let's assume that the graph is weighted, and the weight of each edge is 1, then using Python dictionary:



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# Adjacency Lists: C++

Implementation of adjacency lists in C++:

- For static graphs (do not change): a two-dimensional array.
- For dynamic graphs: a list of lists (linked-list implementation).

- $\bullet\,$  graph is dense  $\to$  the adjacency matrix representation is preferred.
- $\bullet$  graph is sparse  $\rightarrow$  the adjacency list representation is preferred.
- Most graphs in real-world applications are sparse, hence the adjacency list representation is more commonly used.
- Using matrix representation to find all edges from a vertex we will need to examine V entries,
- Using list representation to find all edges from a vertex we will need to examine only the actual edges originating from the vertex.

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