

Lecture 9

Topics: *Chapter 4. Objects and Graphics*
4.4 Using Graphical Objects (continues)
4.5 Graphing Future Value
4.7.1 Graphing Mouse Clicks

4.4 Using Graphical Objects

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Example: Let's draw two ovals of the same size at two different places:

```
window = Graphwin('Drawing two ovals', 640, 480)
```

```
left_o = Oval(Point(50, 50), Point(90, 70))
```

```
left_o.setOutline('orange')
```

```
left_o.setFill('yellow')
```

```
right_o = left_o
```

```
right_o.move(160, 0)
```

```
left_o.draw(window)
```

```
right_o.draw(window)
```

see [ovals.py](#)

4.4 Using Graphical Objects

Traceback (most recent call last):

```
File "C:\Users\Natasha\Google Drive\Web-  
pages\mine\English\Teaching\CSI31-  
materials\Lecture09\ovals.py", line 25, in <module>  
    main()
```

```
File "C:\Users\Natasha\Google Drive\Web-  
pages\mine\English\Teaching\CSI31-  
materials\Lecture09\ovals.py", line 19, in main  
    right_o.draw(window) # drawing right oval
```

```
File "C:\Python34\lib\graphics.py", line 481, in draw  
    if self.canvas and not self.canvas.isClosed(): raise  
    GraphicsError(OBJ_ALREADY_DRAWN)  
graphics.GraphicsError: Object currently drawn
```

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crashes here



see [ovals.py](#)

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```

```
right_o = left_o ← problem is here
```

```
right_o.move(160, 0)
```

```
left_o.draw(window)
```

```
right_o.draw(window)
```

crashes here

see [ovals.py](#)

4.4 Using Graphical Objects

How to correct the problem?

4.4 Using Graphical Objects

How to correct the problem?

1. write a separate code for the right oval, or
2. clone the first one (method `clone()`) see [ovals-corrected.py](#)

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Example: Let's draw two ovals of the same size at two different places:

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```

```
left_o = Oval(Point(50, 50), Point(90, 70))
```

```
left_o.setOutline('orange')
```

```
left_o.setFill('yellow')
```

```
right_o = left_o.clone() ← problem is fixed
```

```
right_o.move(160, 0)
```

```
left_o.draw(window)
```

```
right_o.draw(window)
```

see [ovals-corrected.py](#)

5.5 Graphing Future Value

It is difficult to make a budget that spans several years, because prices are not stable. If your company needs 200 pencils per year, you cannot simply use this year's price as the cost of pencils two years from now. Because of inflation the cost is likely to be higher than it is today.

Write a program to gauge the expected cost of an item in a specified number of years. The program asks for the cost of the item, the number of years from now that the item will be purchased, and the rate of inflation. The program then outputs the estimated cost of the item after the specified period.

Have the user enter the inflation rate as a percentage, like 5.6 (%). Your program should then convert the percent to a fraction, like 0.056, and should use a loop to estimate the price adjusted for inflation.

4.5 Graphing Future Value

Design / Algorithm:

print an introduction

get the price

get the number of years

get the inflation rate in %, convert to decimal

repeat years times: $\text{price} = \text{price} + \text{price} * \text{inflation}$

output the final price

see [future-price-text.py](#)

4.5 Graphing Future Value

Design / Algorithm:

print an introduction

get the price

get the number of years

get the inflation rate in %, convert to decimal

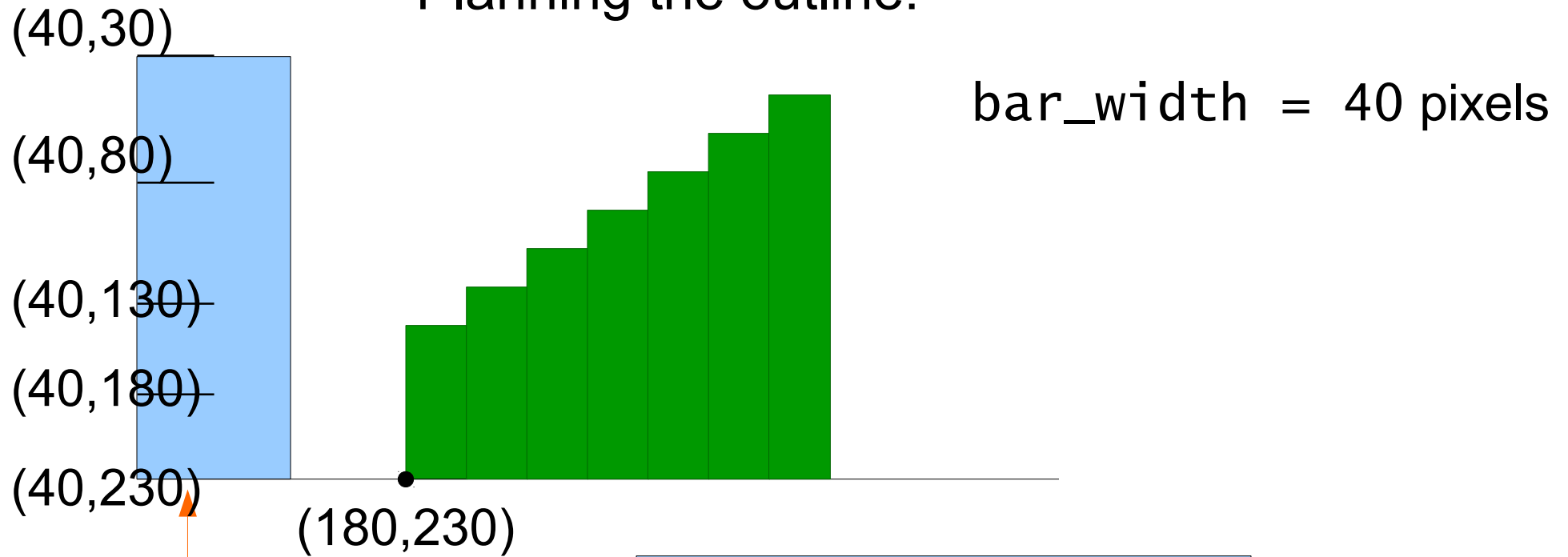
repeat years times: $\text{price} = \text{price} + \text{price} * \text{inflation}$

output the final price

Now let us do it in graphics!

4.5 Graphing Future Value

Planning the outline:



5 marks scale
hence do
difference/4

message

4.7.1 Graphing Mouse Clicks

Consider the following code:

```
win = Graphwin("Mouse clicks", 800, 600)
```

```
x = win.getMouse()
```

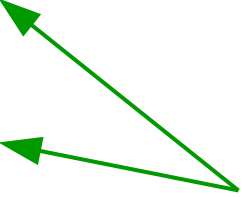
```
x_coord = x.getX()
```

```
y_coord = x.getY()
```

the point where the
mouse click occurred



the x- and y-
coordinates of the point
x



4.7.1 Graphing Mouse Clicks

Planning the outline with EXIT button:

